

Program Area Materials

Frontier!

The FRONTIER! Program is designed exclusively for the brand new,
“never been to summer camp” Scouts from your Troop.

The Frontier! Program meets each day from 10:00 am to 12:15pm Monday through Thursday, and 10am to 5pm Friday (Monday it will meet immediately from breakfast for Frontier Scouts to meet with staff and learn how to get to their first merit badge session!).

The format of the program each day is modeled after an “ideal Troop meeting.” All Frontier campers will be grouped with scouts from other Troops to form patrols and the “Frontier Troop.” Patrols will elect Patrol Leaders each day, make a flag to show Patrol unity and spirit, and do all sorts of things together. Fun and learning is the name of the game!

The Frontier Troop will spend each day learning about and experiencing the basic outdoor and Scouting skills that a new Scout needs to know. Because of the large volume of material to be covered, it is highly recommended and encouraged that Troops retest and review skills – before and after – which are learned in Frontier.

FRONTIER! Scouts should always carry a water bottle, raingear, and other supplies needed for that day in a personal daypack. See the Daypack Packing List for more details. Be Prepared!

Each day in FRONTIER! has a theme:

Monday: Totin’ Chip & Firem’n Chit! Come prepared with your pocketknife!

Tuesday: Knots & Lashings! Learn by using your own practice rope!

Wednesday: First Aid to First Class! Learn how to help your friends in need!

Thursday: Map & Compass! Bring your compass and learn to find your way!

Friday: End of Week Challenge! Ecology, String Burning, Log Sawing and more!

Friday afternoon: Challenge Hike!

5-mile hike that incorporates skills learned throughout the week. The hike also includes a trail lunch, a visit to the top of a mountain, a pass through a secluded swamp, and a tour of across the Reservation and through Camp Bell.

You’ll never forget this!

[NOTE: Participants need to attend all sessions to complete everything!]



Each patrol will also visit a different Hidden Valley Program Area every day to learn about what they can do in future years at Hidden Valley! The fun never stops! This program is all-encompassing!

Scouts will be instructed in the following:

- Scout requirements: 1a, 1b, 1c, 1d, 1e, 1f, 2, 2a, 2b, 2c, 2d, 3a, 3b, 4a, 4b, 5.
- Tenderfoot requirements: 3a, 3b, 3c, 3d, 4a, 4b, 4c, 4d, 5a, 5b, 5c, 7a, 8.
- Second Class requirements: 1b, 2a, 2b, 2c, 2d, 2f, 2g, 3a, 3b, 3c, 3d, 4, 5a, 5d, 6a, 6b, 6c, 6d, 6e, 8a, 8b, 9a.
- First Class requirements: 1b, 3a, 3b, 3c, 3d, 4a, 4b, 5a, 5b, 5c, 7a, 7b, 7c, 7d.
- Totin' Chip, Firem'n Chit, and the Outdoor Code will all be taught, also.

[NOTE: At the time this Guide was written, the 2016 Boy Scout Requirements were most current. Any changes will be indicated at your pre-camp meeting.]

In order to receive a FRONTIER! Certificate, the Scout must complete every requirement listed above (including the hike) and attend all periods. If no certificate is presented, please check with the Area Director on Saturday morning prior to departure to review which requirements were not completed. The unit is responsible for the final passing of the requirements achieved. Though we are confident the Scout will know all material presented, we encourage Troop Leaders to retest their Scouts each night in the campsite – as well as when you return home from summer camp.

